

Equazione di un vettore di modulo costante in rotazione uniforme attorno ad un asse fisso di rotazione

Dal MCU si sa:

$$\vec{v}(t) = \vec{\omega} \times \vec{R}(t)$$

$$\vec{\omega} = \text{costante}$$

$$|\vec{v}(t)| = \text{cost.} \quad |\vec{R}(t)| = \text{cost.}$$

Sia \vec{p} vettore parallelo a $\vec{\omega}$ e costante

$$\frac{d\vec{p}}{dt} = 0 \quad \vec{p} \times \vec{\omega} = 0$$

Dalla prima equazione

$$\frac{d\vec{R}}{dt} = \vec{\omega} \times \vec{R}(t)$$

Per cui

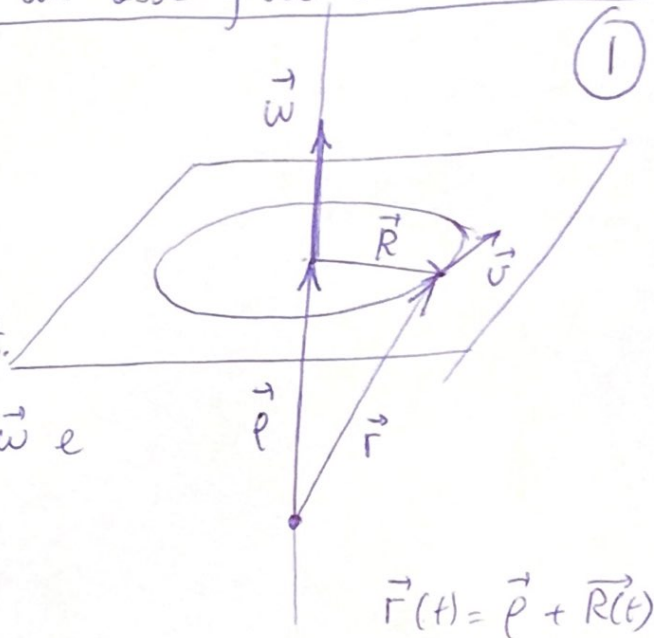
$$\frac{d\vec{r}}{dt} = \frac{d\vec{R}}{dt} + \underbrace{\frac{d\vec{p}}{dt}}_0 = \vec{\omega} \times \vec{R}(t) + \underbrace{\vec{\omega} \times \vec{p}}_0 = \vec{\omega} \times \underbrace{(\vec{R}(t) + \vec{p})}_{\vec{r}(t)}$$

$$\boxed{\frac{d\vec{r}}{dt} = \vec{\omega} \times \vec{r}(t)}$$

Tale espressione è utile per semplificare le formule della cinematica dei moti relativi.

I versori della base di S_R sono tali che:

$$\boxed{\frac{d\vec{E}_j}{dt} = \vec{\omega} \times \vec{E}_j(t)} \quad j=1, 2, 3$$



Moto di S_R in rotazione uniforme rispetto a S_R (2)

$$\vec{r}_A(t) = \vec{r}_R(t) + \vec{r}_\Omega(t) \quad \frac{d\vec{E}_J}{dt} = \vec{\omega} \times \vec{E}_J \quad J=1,2,3$$

• $\vec{v}_A(t) = \vec{v}_R(t) + \vec{v}_{tr}(t)$

$$\vec{v}_{tr}(t) = \vec{v}_\Omega(t) + \sum_{J=1}^3 X_J \frac{d\vec{E}_J}{dt} = \vec{v}_\Omega(t) + \underbrace{\sum_{J=1}^3 X_J \vec{\omega} \times \vec{E}_J}_{\vec{\omega} \times \underbrace{\sum_{J=1}^3 X_J \vec{E}_J}_{\vec{r}_R(t)}}$$

$$\boxed{\vec{v}_{tr}(t) = \vec{v}_\Omega(t) + \vec{\omega} \times \vec{r}_R(t)}$$

• $\vec{a}_A(t) = \vec{a}_R(t) + \vec{a}_{tr}(t) + \vec{a}_{co}(t)$

$$\vec{a}_{co}(t) = 2 \sum_{J=1}^3 \frac{dX_J}{dt} \frac{d\vec{E}_J}{dt} = 2 \sum_{J=1}^3 \frac{dX_J}{dt} \vec{\omega} \times \vec{E}_J = 2 \vec{\omega} \times \vec{v}_R(t)$$

$$\boxed{\vec{a}_{co}(t) = 2 \vec{\omega} \times \vec{v}_R(t)}$$

$$\begin{aligned} \vec{a}_{tr}(t) &= \vec{a}_\Omega(t) + \sum_{J=1}^3 X_J \frac{d^2 \vec{E}_J}{dt^2} = \vec{a}_\Omega(t) + \sum_{J=1}^3 X_J \frac{d}{dt} [\vec{\omega} \times \vec{E}_J] \\ &= \vec{a}_\Omega(t) + \vec{\omega} \times \sum_{J=1}^3 X_J \frac{d\vec{E}_J}{dt} + \vec{a}_\Omega(t) + \vec{\omega} \times \left(\sum_{J=1}^3 X_J \vec{\omega} \times \vec{E}_J \right) + \\ &= \vec{a}_\Omega(t) + \vec{\omega} \times (\vec{\omega} \times \vec{r}_R(t)) \end{aligned}$$

$$\boxed{\vec{a}_{tr}(t) = \vec{a}_\Omega(t) + \vec{\omega} \times (\vec{\omega} \times \vec{r}_R(t))}$$

Le formule di $\vec{v}_{tr}(t)$, $\vec{a}_{tr}(t)$ e $\vec{a}_{co}(t)$ risultano semplificate

Es (Studio del MCU)

3

sistema S_R ruotante uniformemente ($\vec{\omega} = \text{cost}$) attorno a S_R

$$\vec{r}_\Omega = 0$$

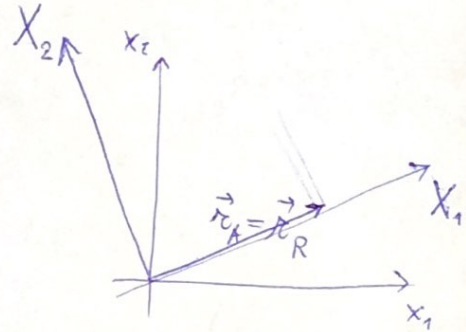
(a) caso $\vec{v}_R = 0$

$$\vec{r}_A = \vec{r}_\Omega + \vec{r}_R = \vec{r}_R$$

$$\vec{v}_A = \vec{v}_R + \vec{v}_{tr} = \vec{v}_{tr}$$

$$\begin{aligned} \vec{v}_{tr} &= \underbrace{\vec{v}_\Omega}_0 + \sum_{j=1}^3 X_j \frac{d\vec{E}_j}{dt} = \sum_{j=1}^3 X_j (\vec{\omega} \times \vec{E}_j) = \vec{\omega} \times \sum_{j=1}^3 X_j \vec{E}_j = \\ &= \vec{\omega} \times \vec{r}_R \end{aligned}$$

$$\boxed{\vec{v}_{tr} = \vec{\omega} \times \vec{r}_R}$$



$$\vec{a}_A = \underbrace{\vec{a}_R}_0 + \vec{a}_{tr} + \vec{a}_\omega$$

$$\vec{a}_\omega = 2\vec{\omega} \times \vec{v}_R = 0$$

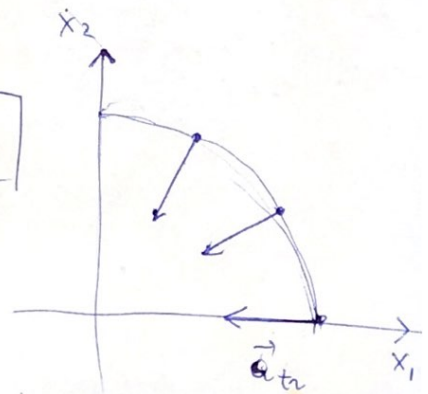
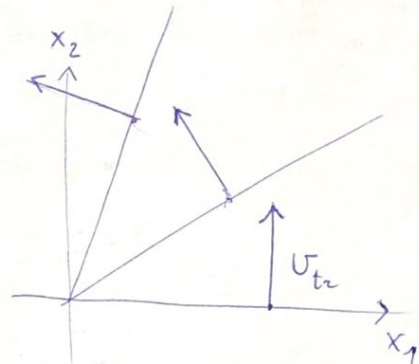
$$\vec{a}_{tr} = \underbrace{\vec{a}_\Omega}_0 + \sum_{j=1}^3 X_j \frac{d^2\vec{E}_j}{dt^2} =$$

$$= \sum_{j=1}^3 X_j \frac{d}{dt} (\vec{\omega} \times \vec{E}_j) = \sum_{j=1}^3 X_j \vec{\omega} \times \frac{d\vec{E}_j}{dt} = \sum_{j=1}^3 X_j \vec{\omega} \times (\vec{\omega} \times \vec{E}_j) =$$

$$= \vec{\omega} \times \left(\vec{\omega} \times \underbrace{\sum_{j=1}^3 X_j \vec{E}_j}_{\vec{r}_R} \right) = \vec{\omega} \times \vec{v}_{tr}$$

$$\boxed{\vec{a}_{tr} = \vec{\omega} \times \vec{v}_{tr}}$$

$$\boxed{\vec{a}_A = \vec{\omega} \times \vec{v}_{tr}}$$

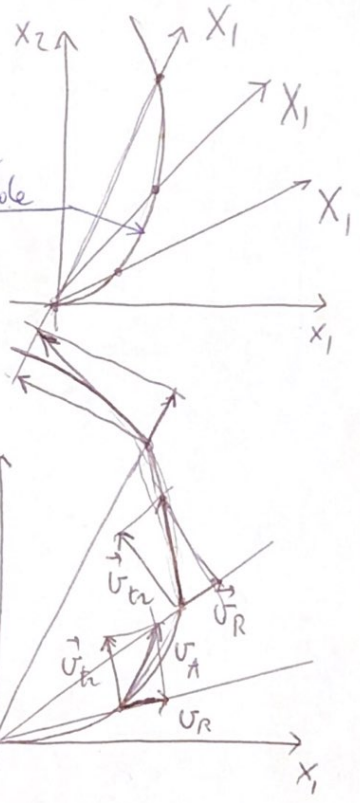


(b) caso $\vec{v}_R \neq 0$ lungo X_1 con MRU $\vec{v}_R = \vec{v} = \cos t = v \vec{e}_1$ (4)

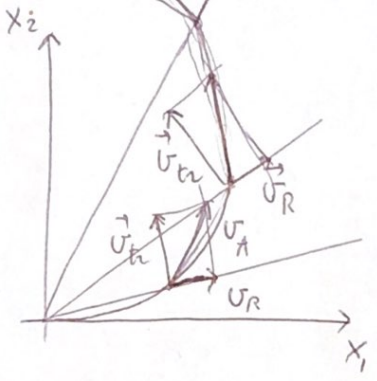
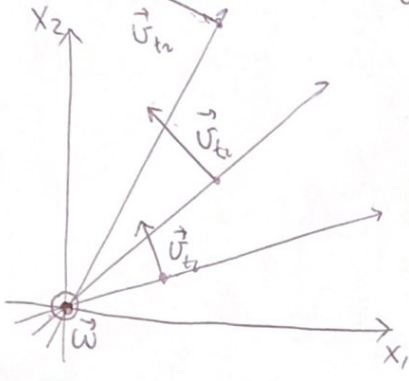
$$\vec{r}_A = \vec{r}_R = vt \vec{e}_1(t)$$

$$= vt (\cos \omega t \vec{e}_1 + \sin \omega t \vec{e}_2)$$

Spinele
di inclinazione

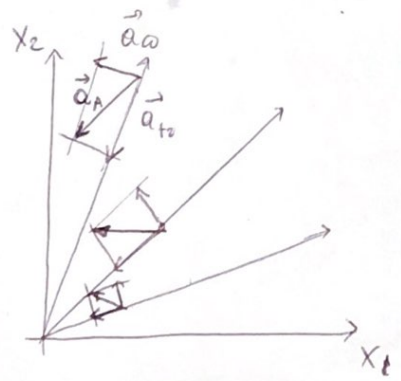
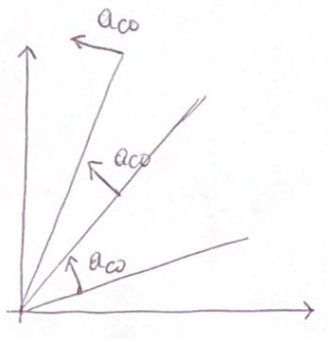
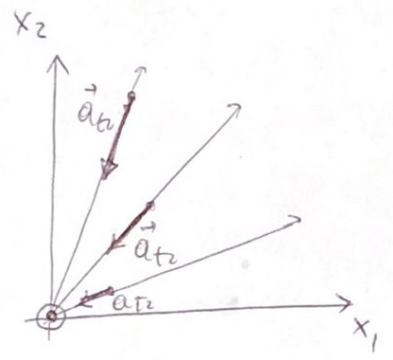


$$\vec{v}_A = \vec{v}_R + \vec{v}_{tr} = \vec{v}_R + \underbrace{\vec{v}_\Omega}_0 + \underbrace{\vec{\omega} \times \vec{r}_R}_{v_{tr}}$$



$$\vec{a}_A = \vec{a}_R + \vec{a}_{tr} + \vec{a}_\omega$$

$$= \underbrace{0}_{\vec{a}_\Omega} + \vec{a}_\Omega + \vec{\omega} \times (\vec{\omega} \times \vec{r}_R) = \vec{\omega} \times \vec{v}_{tr}$$



Oss.

L'esempio trova applicazione nella progettazione delle pompe centrifughe, in particolare nel dimensionamento delle palette